

Specification-Driven Synthesis of Summaries for Symbolic Execution

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Symbolic Summaries

- Simulate function behavior by manipulating the **symbolic state** using symbolic reflection primitives
- Main advantages:
 - Model interactions with the runtime environment (I/O, files, sockets, etc.)
 - Contain path explosion

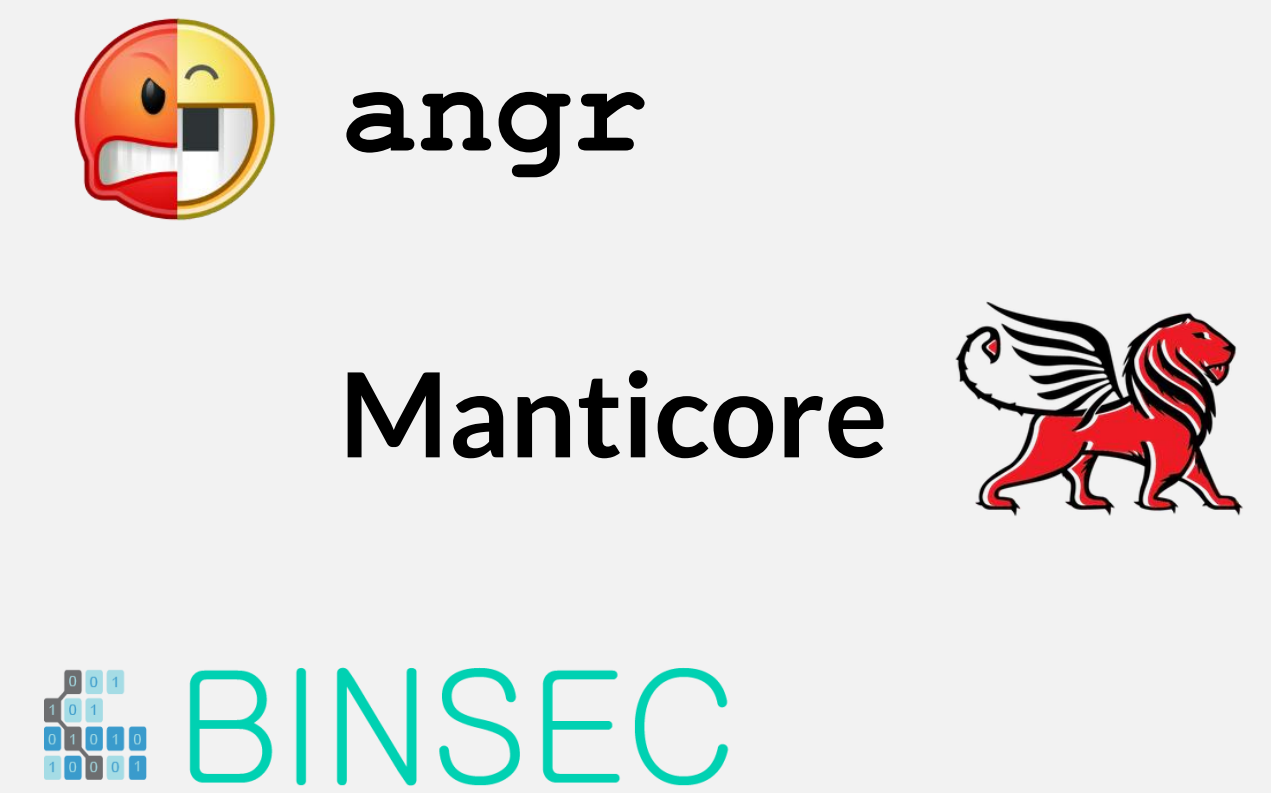
```
size_t strlen(char* s) {
    int i = 0;
    char zero = '\0';

    while (1) {
        if (is_symbolic(&s[i], CHAR_SIZE)) {
            if (!is_sat(_solver_NEQ(&s[i], &zero, CHAR_SIZE)))
                break;
            else
                assume(_solver_NEQ(&s[i], &zero, CHAR_SIZE));
        } else if (s[i] == '\0') break;

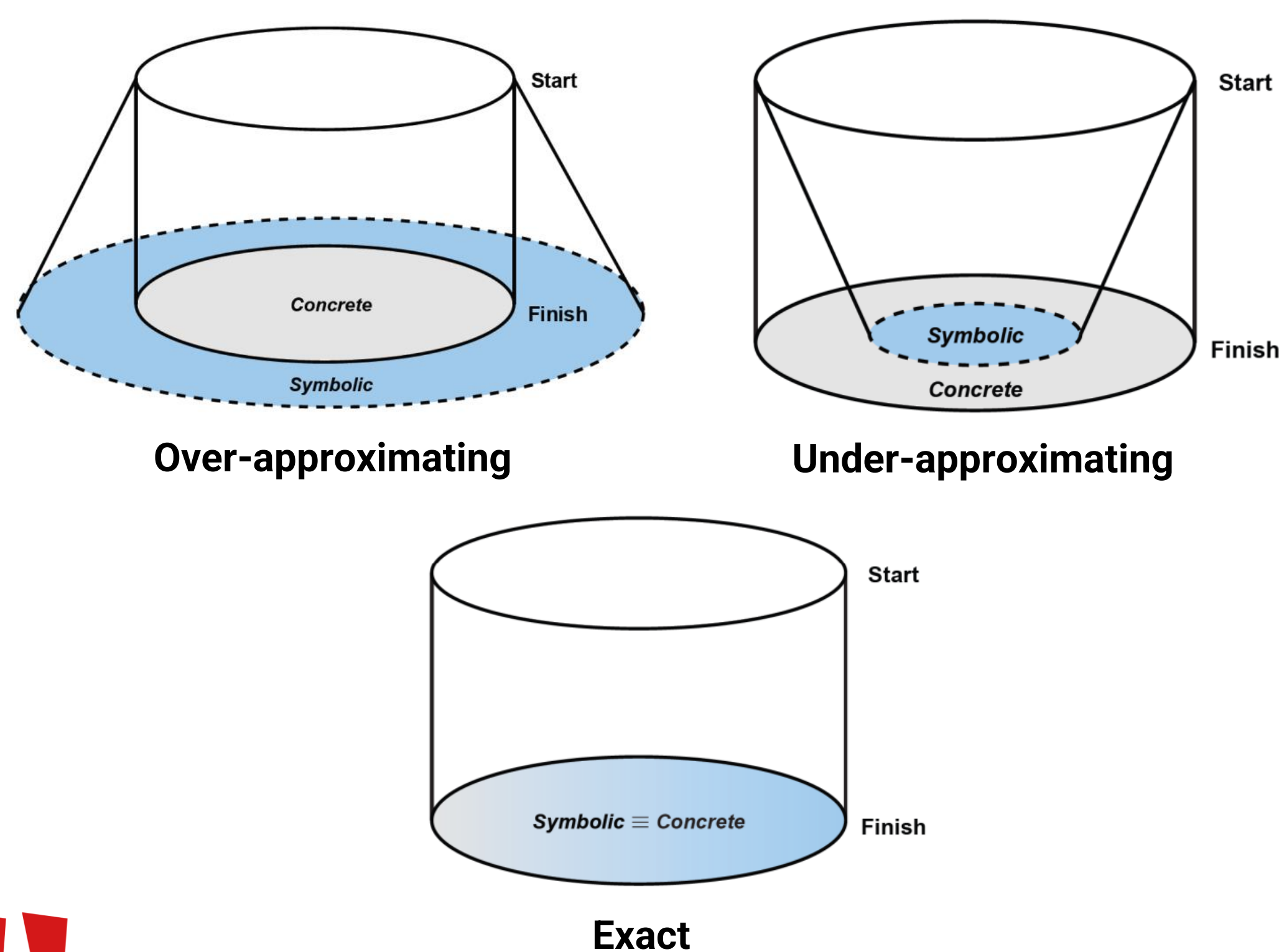
        i++;
    }

    return i;
}
```

Wide adoption by state-of-the-art tools



Correctness Properties



```
size_t strlen(char* s) {
    int i = 0;

    while (is_symbolic(&s[i], CHAR_SIZE) ||
           (!is_symbolic(&s[i], CHAR_SIZE) &&
            s[i] != '\0')) {
        i++;
    }

    return i;
}
```

Buggy! Why?

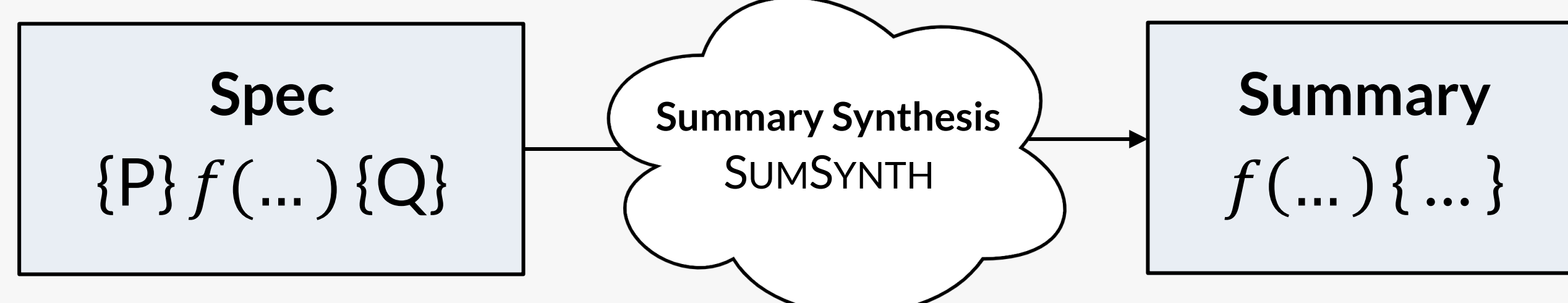
- Not **over-approximating**
 - ↳ **Missing Path:** $[str = [\hat{c}, '\0'] \wedge \hat{c} = '\0' \wedge ret = 0]$
- Not **under-approximating**
 - ↳ **Wrong Path:** $[str = [\hat{c}, '\0'] \wedge \hat{c} = '\0' \wedge ret = 1]$



!!!
 A summary that is neither over- nor under-approximating is **buggy** (or **unsound**)

Goal

Synthesize **summaries** from separation logic **specs**



Example

```
{str(s, ν)} size_t strlen(char *s) {str(s, ν) * ret = ν}
```

```
int sum_strlen(char *s) {
    if (is_certain(*s == 0))
        return 0;
    else if (is_certain(*s != 0)) {
        int k = fold_str(s + 1);
        return k + 1;
    } else {
        int n = new_int();
        assume(n >= 0);
        return n;
    }
}
```

Under-approximating Over-approximating

Evaluation Plan

Synthesize **summaries** from *Verifiable C¹* specs

Validate and evaluate with **SUMBOUNDVERIFY²**

Target API Functions

- String manipulation (**strlen**, **strcmp**, etc.)
- Number-parsing (**atoi**, **atol**)
- Others (?)

Metrics

- Execution time
- Memory usage
- Code coverage